

BBBBBBBBBBBB		AAAAAAA		SSSSSSSSSS		RRRRRRRRRR		TTTTTTTTTTTT		LLL
BBBBBBBBBBBB		AAAAAAA		SSSSSSSSSS		RRRRRRRRRR		TTTTTTTTTTTT		LLL
BBBBBBBBBBBB		AAAAAAA		SSSSSSSSSS		RRRRRRRRRR		TTTTTTTTTTTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRRRRRRRRR		TTT		LLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRRRRRRRRR		TTT		LLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRRRRRRRRR		TTT		LLL
BBB	BBB	AAAAAAAAAAAA			SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAAAAAAAAAAA			SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAAAAAAAAAAA			SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA		SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA		SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA		SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA		SSS	RRR	RRR	TTT		LLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRR	RRR	TTT		LLLLLLLLLLLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRR	RRR	TTT		LLLLLLLLLLLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRR	RRR	TTT		LLLLLLLLLLLL

BBBBBBBB	AAAAAA	SSSSSSSS	GGGGGGGG	EEEEEEEEEE	TTTTTTTTTT	
BBBBBBBB	AAAAAA	SSSSSSSS	GGGGGGGG	EEEEEEEEEE	TTTTTTTTTT	
BB	AA	SS	GG	EE	TT	
BB	AA	SS	GG	EE	TT	
BB	AA	SS	GG	EE	TT	
BB	AA	SS	GG	EE	TT	
BBBBBBBB	AA	SSSSSS	GG	EEEEEEEE	TT	
BBBBBBBB	AA	SSSSSS	GG	EEEEEEEE	TT	
BB	AAAAAAAAAA	SS	GG	EE	TT	
BB	AAAAAAAAAA	SS	GG	EE	TT	
BB	AA	SS	GG	EE	TT	
BB	AA	SS	GG	EE	TT	
BBBBBBBB	AA	SSSSSSSS	GGGGGG	EEEEEEEEEE	TT	....
BBBBBBBB	AA	SSSSSSSS	GGGGGG	EEEEEEEEEE	TT	....

LL	IIIIII	SSSSSSSS
LL	IIIIII	SSSSSSSS
LL	II	SS
LL	II	SS
LL	II	SS
LL	II	SS
LL	II	SSSSSS
LL	II	SSSSSS
LL	II	SS
LL	II	SS
LL	II	SS
LL	II	SS
LLLLLLLLLL	IIIIII	SSSSSSSS
LLLLLLLLLL	IIIIII	SSSSSSSS

```
1 0001 0 MODULE BAS$GET (
2 0002 0 IDENT = '1-021'
3 0003 0 ) =
4 0004 1 BEGIN
5 0005 1
6 0006 1 *****
7 0007 1 *
8 0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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25 0025 1 *
26 0026 1 *
27 0027 1 *****
28 0028 1
29 0029 1
30 0030 1 ++
31 0031 1 FACILITY:
32 0032 1 Basic support library - user callable
33 0033 1
34 0034 1 ABSTRACT:
35 0035 1 This module is the UPI level of the Basic GET construct. Initially,
36 0036 1 it contains only the code for sequential I/O. This module will set
37 0037 1 up the I/O data base for the LUN and dispatch to the UDF level.
38 0038 1
39 0039 1
40 0040 1 ENVIRONMENT:
41 0041 1 User access mode - AST reentrant.
42 0042 1
43 0043 1 AUTHOR: Donald G. Petersen, CREATION DATE: 19-Feb-79
44 0044 1
45 0045 1 MODIFIED BY:
46 0046 1
47 0047 1 DGP, 19-Feb-79 : VERSION 01
48 0048 1 1-001 - original. DGP 19-Feb-79
49 0049 1 1-002 - Put () after JSB to BAS$$REC_GSE so Bliss won't optimize it out.
50 0050 1 DGP 22-Feb-79
51 0051 1 1-003 - Add BAS$GET_RECORD. DGP 02-Mar-79
52 0052 1 1-004 - More work on relative I/O. DGP 05-Mar-79
53 0053 1 1-005 - Add all of the trash for 'foreign buffers'. DGP 26-Mar-79
54 0054 1 1-006 - Make all external references use general addressing. JBS 28-MAR-1979
55 0055 1 1-007 - Remove library file RTLSTARLE, not used. JBS 28-MAR-1979
56 0056 1 1-008 - Load register CCB properly before second call to CB_POP.
57 0057 1 JBS 29-MAR-1979
```

BASSGET  
1-021

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```
: 58      0058 1 1-009 - Add GET indexed. DGP 03-Apr-79
: 59      0059 1 1-010 - One too many arguments in call to BASS$REC_GIN in BASS$GET_KEY.
: 60      0060 1 DGP 10-Apr-79
: 61      0061 1 1-011 - Treat channel 0 correctly and check for channel not open.
: 62      0062 1 JBS 19-APR-1979
: 63      0063 1 1-012 - Set up ISB$A_USER_FP. JBS 25-JUL-1979
: 64      0064 1 1-013 - Signal virtual array usage and set block use flag. DGP 16-Oct-79
: 65      0065 1 1-014 - Signal ILLIO CHA if channel passed is less than zero. FM 10-sep-80
: 66      0066 1 1-015 - Pass to BASS$CB_PUSH, LUB$K_ILUN_MIN+2, as a result GET #0 BASIC
: 67      0067 1 statement will generate an error. FM 17-SEP-80
: 68      0068 1 1-016 - Undo 15. We can now do I/O to #0, because BASS$PUT will now use
: 69      0069 1 foreign buffer mechanism to do #0 PUTs. FM 9-JUL-81.
: 70      0070 1 1-017 - Fixed a couple of comments to reflect how channel 0 problem is fixed.
: 71      0071 1 FM 9-jul-81.
: 72      0072 1 1-018 - Add support for RFA access and manual record locking. PLL 1-Jun-82
: 73      0073 1 1-019 - RFA is passed by ref, not descriptor. PLL 4-Jun-1982
: 74      0074 1 1-020 - Include RFA entry point in FORWARD. PLL 9-Jun-1982
: 75      0075 1 1-021 - Allow REGARDLESS (RRL bit) without UNLOCK EXPLICIT (ULK bit). PLL 10-Jun-1982
: 76      0076 1 --
: 77      0077 1
: 78      0078 1 !<BLF/PAGE>
```

```

80 0079 1 |
81 0080 1 | SWITCHES:
82 0081 1 |
83 0082 1 |
84 0083 1 | SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);
85 0084 1 |
86 0085 1 |
87 0086 1 | LINKAGES
88 0087 1 |
89 0088 1 |
90 0089 1 | REQUIRE 'RTLIN:OTSLNK';           ! Define all linkages
91 0518 1 |
92 0519 1 |
93 0520 1 | TABLE OF CONTENTS:
94 0521 1 |
95 0522 1 |
96 0523 1 | FORWARD ROUTINE
97 0524 1 |     BASSGET_RECORD : NOVALUE,      ! UPI Level Relative GET
98 0525 1 |     BASSGET_KEY : NOVALUE,         ! UPI Level Indexed GET
99 0526 1 |     BASSGET : NOVALUE,             ! UPI Level Sequential GET
100 0527 1 |     BASSGET_RFA : NOVALUE;         ! UPI Level RFA GET
101 0528 1 |
102 0529 1 |
103 0530 1 | INCLUDE FILES:
104 0531 1 |
105 0532 1 |
106 0533 1 | REQUIRE 'RTLML:OTSLISB';          ! ISB definitions
107 0701 1 |
108 0702 1 | REQUIRE 'RTLML:BASPAR';           ! Basic literal for foreign buffer kludge
109 0724 1 |
110 0725 1 | REQUIRE 'RTLML:OTSLUB';           ! LUB definitions
111 0865 1 |
112 0866 1 | REQUIRE 'RTLIN:RTLPSECT';         ! Define DECLARE_PSECTS macro
113 0961 1 |
114 0962 1 | LIBRARY 'RTLSTARLE';             ! System symbols
115 0963 1 |
116 0964 1 |
117 0965 1 | MACROS:
118 0966 1 |
119 0967 1 |     NONE
120 0968 1 |
121 0969 1 | EQUATED SYMBOLS:
122 0970 1 |
123 0971 1 |     NONE
124 0972 1 |
125 0973 1 |
126 0974 1 | PSECT DECLARATIONS:
127 0975 1 |
128 0976 1 | DECLARE_PSECTS (BAS);
129 0977 1 |
130 0978 1 | OWN STORAGE:
131 0979 1 |
132 0980 1 |     NONE
133 0981 1 |
134 0982 1 | EXTERNAL REFERENCES:
135 0983 1 |
136 0984 1 |
```

BASSGET  
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```

: 137      0985 1 EXTERNAL ROUTINE
: 138      0986 1     BASS$OPEN_ZERO;
: 139      0987 1
: 140      0988 1 EXTERNAL LITERAL
: 141      0989 1     BASSK_IO_CHANOT : UNSIGNED (8),
: 142      0990 1     BASSK_ILCILLACC : UNSIGNED (8),
: 143      0991 1     BASSK_ILLIO_CHA : UNSIGNED (8),
: 144      0992 1     BASSK_ILLRECLOC : UNSIGNED (8);
: 145      0993 1
: 146      0994 1 EXTERNAL ROUTINE
: 147      0995 1     BASS$REC_GIN : JSB_REC_IND1 NOVALUE,
: 148      0996 1     BASS$REC_GRE : JSB_DO_READ NOVALUE,
: 149      0997 1     BASS$REC_GSE : JSB_DO_READ NOVALUE,
: 150      0998 1
: 151      0999 1     BASS$REC_GRFA : JSB_DO_READ NOVALUE,
: 152      1000 1     BASS$CB_PUSH : JSB_CB_PUSH NOVALUE,
: 153      1001 1     BASS$CB_POP : JSB_CB_POP NOVALUE,
: 154      1002 1     BASS$STOP_IO : NOVALUE,
: 155      1003 1     BASS$STOP : NOVALUE;
: 156      1004 1

```

! Open "channel 0"

! I/O channel not open  
! Illegal or illogical access  
! Illegal I/O channel  
! Illegal record locking clause

! REC level - RMS interface, GET indexed  
! REC level - RMS interface GET relative  
! REC level processing - RMS interface  
! GET sequential  
! REC level - GET by RFA  
! Push down I/O system  
! Pop I/O system back one CB  
! Signal fatal I/O errors  
! Signal fatal BASIC error

BAS\$GET  
1-021

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```
158 1005 1 GLOBAL ROUTINE BAS$GET (      ! GET sequential
159 1006 1     UNIT,                      ! logical unit number
160 1007 1     LOCK_FLAGS                ! manual locking flagss
161 1008 1 ) : NOVALUE =
162 1009 1
163 1010 1 ++
164 1011 1 FUNCTIONAL DESCRIPTION:
165 1012 1
166 1013 1     This routine will set up the I/O data base for this LUN if necessary
167 1014 1     and then dispatch off to the REC level.  When control is returned to
168 1015 1     this routine, it pops the CCB off of the I/O system.  The actual inter-
169 1016 1     face to RMS is done at the REC level.  One record is read.
170 1017 1
171 1018 1 FORMAL PARAMETERS:
172 1019 1
173 1020 1     UNIT.rlu.v      logical unit number
174 1021 1     [LOCK_FLAGS.rlu.v] if present, bits to pass on to record level to
175 1022 1                  control manual record locking
176 1023 1
177 1024 1 IMPLICIT INPUTS:
178 1025 1
179 1026 1     LUB$V_VA_USE      virtual array usage
180 1027 1
181 1028 1 IMPLICIT OUTPUTS:
182 1029 1
183 1030 1     OTSS$A_CUR_LUB    pointer to current control block
184 1031 1     RECOUNT         Basic Global which contains the number of bytes read
185 1032 1     ISB$B_STTM_TYPE  the statement type
186 1033 1     LUB$V_BLK_USE    this file has been used for other than virtual I/O
187 1034 1
188 1035 1 COMPLETION CODES:
189 1036 1
190 1037 1     NONE
191 1038 1
192 1039 1 SIDE EFFECTS:
193 1040 1
194 1041 1     RECOUNT is assigned the number of bytes read.
195 1042 1     Signals:
196 1043 1     BAS$K_IO_CHANOT (I/O channel not open)
197 1044 1     BAS$K_ILC_IO_CHA (illegal I/O channel) for foreign buffers.
198 1045 1
199 1046 1 --
200 1047 1
201 1048 2 BEGIN
202 1049 2
203 1050 2 BUILTIN
204 1051 2     FP,
205 1052 2     ACTUALCOUNT;
206 1053 2
207 1054 2 LITERAL
208 1055 2     K_LOCK_ARG = 2;
209 1056 2
210 1057 2 GLOBAL REGISTER
211 1058 2     CCB = K_CCB_REG : REF BLOCK [, BYTE];
212 1059 2
213 1060 2 LOCAL
214 1061 2     FMP : REF BLOCK [, BYTE],
```

BAS\$GET  
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```

215      1062      2      ACTUAL_UNIT,      ! Unit number, without foreign buffer
216      1063      2      TEMP_RT1,      ! CCB for foreign buffer, or 0
217      1064      2      FLAGS;
218      1065      2
219      1066      2
220      1067      2      + If channel is less than zero then signal an error.
221      1068      2      -
222      1069      2      IF ( .UNIT LSS 0 ) THEN BAS$$STOP(BAS$K_ILLIO_CHA);
223      1070      2
224      1071      2      FMP = .FP;
225      1072      2      +
226      1073      2      Check for "foreign buffers". If the unit number exceeds 255 then a foreign
227      1074      2      buffer is specified. The foreign buffer is actually a unit number whose
228      1075      2      buffer is to receive the record which is read. The "foreign buffer" unit
229      1076      2      is pushed to pick up the CB address which is passed to the REC level. Then
230      1077      2      the unit pointing to the file is pushed so that the CCB points to the log-
231      1078      2      ical unit which actually do the I/O. Upon return, the necessary RAB fields
232      1079      2      (USZ and UBF) have been restored and two CB_POPs are done if necessary.
233      1080      2      -
234      1081      2      TEMP_R11 = 0;
235      1082      2      ACTUAL_UNIT = .UNIT;
236      1083      2
237      1084      2      IF (.UNIT GTR LUB$K_LUN_MAX)
238      1085      2      THEN
239      1086      2      BEGIN
240      1087      2
241      1088      2      LOCAL
242      1089      2      FOREIGN_BUFFER;
243      1090      2
244      1091      2      FOREIGN_BUFFER = .UNIT/BAS$K_LUN_MAX;
245      1092      2      ACTUAL_UNIT = .UNIT MOD BAS$K_LUN_MAX;
246      1093      2
247      1094      2      IF (.FOREIGN_BUFFER GTRU BAS$K_MAX_FOR_B) THEN BAS$$STOP (BAS$K_ILLIO_CHA);
248      1095      2
249      1096      2      BAS$$CB PUSH (.FOREIGN_BUFFER, LUB$K_LUN_MIN);
250      1097      2      CCB [ISB$A_USER_FP] = .FMP [SF$SL_SAVE_FP];
251      1098      2
252      1099      2      IF ( NOT .CCB [LUB$V_OPENED]) THEN BAS$$STOP_IO (BAS$K_IO_CHANOT);
253      1100      2
254      1101      2      TEMP_R11 = .CCB;
255      1102      2      END;
256      1103      2
257      1104      2      +
258      1105      2      Worry about channel zero. If the actual unit number is zero, make sure
259      1106      2      "channel 0" is open and use its input side so #0 I/O can work.
260      1107      2      -
261      1108      2
262      1109      2      IF (.ACTUAL_UNIT EQL 0) THEN ACTUAL_UNIT = LUB$K_LUN_INPU;
263      1110      2
264      1111      2      BAS$$CB PUSH (.ACTUAL_UNIT, LUB$K_ILUN_MIN);
265      1112      2      CCB [ISB$A_USER_FP] = .FMP [SF$SL_SAVE_FP];
266      1113      2      +
267      1114      2      If we are on a default unit (unit number less than zero) then
268      1115      2      we can open it if it is not already open. Otherwise it must
269      1116      2      be open already.
270      1117      2      -
271      1118      2
```

```
272 1119 3 IF ( NOT .CCB [LUB$V_OPENED])
273 1120 THEN
274 1121
275 1122 IF (.ACTUAL_UNIT LSS 0)
276 1123 THEN
277 1124 BEGIN
278 1125 BASS$OPEN_ZERO (.FMP [SF$L_SAVE_FP])
279 1126 END
280 1127 ELSE
281 1128 BEGIN
282 1129 BASS$STOP_IO (BASS$K_IO_CHANOT);
283 1130 END;
284 1131
285 1132 +
286 1133 Now that the data base is in place, store the statement type and go
287 1134 directly to the REC level.
288 1135 -
289 1136 CCB [ISB$B_STTM_TYPE] = ISB$K_ST_TY_GSE;
290 1137 +
291 1138 Check for virtual array usage and set block usage.
292 1139 -
293 1140 IF .CCB [LUB$V_VA_USE] EQL 1 THEN BASS$STOP_IO(BASS$K_ILLILLACC);
294 1141 CCB [LUB$V_BLK_USE] = 1;
295 1142
296 1143 IF ACTUALCOUNT () LSS K_LOCK_ARG
297 1144 THEN
298 1145 FLAGS = 0
299 1146 ELSE
300 1147 BEGIN
301 1148 +
302 1149 The ULK bit must set unless this is a REGARDLESS clause.
303 1150 -
304 1151 CASE .CCB [RAB$V_ULK] FROM 0 TO 1 OF
305 1152 SET
306 1153 [0]:
307 1154 IF (.LOCK_FLAGS AND RAB$M_RRL) NEQ 0
308 1155 THEN
309 1156 FLAGS = .LOCK_FLAGS
310 1157 ELSE
311 1158 BASS$STOP_IO (BASS$K_ILLRECLOC);
312 1159
313 1160 [1]:
314 1161 FLAGS = .LOCK_FLAGS;
315 1162 TES;
316 1163 END;
317 1164 BASS$REC_GSE (.TEMP_R11, .FLAGS);
318 1165 +
319 1166 Now that the GET has been done, pop the CCB off the I/O system.
320 1167 -
321 1168 BASS$CB_POP ();
322 1169 +
323 1170 Pop the "foreign buffer" CB if necessary. It is kept on the CB stack until
324 1171 now to guard against an AST closing the foreign buffer channel.
325 1172 -
326 1173
327 1174 IF (.TEMP_R11 NEQA 0)
328 1175 THEN
```

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.. 329  
... 330  
... 331  
... 332  
... 333  
.. 334

1176  
1177  
1178  
1179  
1180  
1181

3  
2  
2  
2  
1

BEGIN  
CCB = .TEMP\_R11;  
BAS\$\$CB\_POP-();  
END;

END;

!End of BASSGET

.TITLE BASSGET  
.IDENT \1-021\

.EXTRN BAS\$\$OPEN\_ZERO, BAS\$K\_IO\_CHANOT  
.EXTRN BAS\$K\_ILLIACC  
.EXTRN BAS\$K\_ILLIO\_CHA  
.EXTRN BAS\$K\_ILLRECLOC  
.EXTRN BAS\$\$REC\_GIN, BAS\$\$REC\_GRE  
.EXTRN BAS\$\$REC\_GSE, BAS\$\$REC\_GRFA  
.EXTRN BAS\$\$CB\_PUSH, BAS\$\$CB\_POP  
.EXTRN BAS\$\$STOP\_IO, BAS\$\$STOP

.PSECT \_BAS\$CODE, NOWRT, SHR, PIC, 2

.ENTRY BASSGET, Save R2,R3,R4,R5,R6,R7,R8,R9,R11 : 1005  
MOVAB BAS\$\$CB\_POP, R9  
MOVAB BAS\$\$CB\_PUSH, R8  
MOVAB BAS\$\$STOP, R7  
MOVAB BAS\$\$STOP\_IO, R6  
MOVL UNIT, R11 : 1069  
BGEQ 1\$  
MOVZBL #BAS\$K\_ILLIO\_CHA, -(SP)  
CALLS #1, BAS\$\$STOP : 1071  
MOVL FP, FMP : 1081  
CLRL TEMP\_R11 : 1082  
MOVL R11, ACTUAL\_UNIT : 1084  
CML R11, #119  
BLEQ 4\$ : 1091  
DIVL3 #256, R11, FOREIGN\_BUFFER : 1092  
EMUL #1, R11, #0, -(SP)  
EDIV #256, (SP)+, ACTUAL\_UNIT, ACTUAL\_UNIT : 1094  
CML FOREIGN\_BUFFER, #127  
BLEQ 2\$ : 1096  
MOVZBL #BAS\$K\_ILLIO\_CHA, -(SP)  
CALLS #1, BAS\$\$STOP : 1097  
CLRL R0 : 1099  
JSB BAS\$\$CB\_PUSH  
MOVL 12(FMP), -180(CCB)  
BLBS -4(CCB), 3\$ : 1101  
MOVZBL #BAS\$K\_IO\_CHANOT, -(SP)  
CALLS #1, BAS\$\$STOP\_IO : 1109  
MOVL CCB, TEMP\_R11  
TSTL ACTUAL\_UNIT  
BNEQ 5\$ : 1111  
MNEGL #7, ACTUAL\_UNIT  
MNEGL #8, R0  
MOVL ACTUAL\_UNIT, R2 : 1112  
JSB BAS\$\$CB\_PUSH  
MOVL 12(FMP), -180(CCB)

OBFC 00000  
59 00000000G 00 9E 00002  
58 00000000G 00 9E 00009  
57 00000000G 00 9E 00010  
56 00000000G 00 9E 00017  
5B 04 AC D0 0001E  
07 18 00022  
7E 00G 8F 9A 00024  
57 01 FB 00028  
53 5D D0 0002B 1\$:  
55 D4 0002E  
54 5B D0 00030  
00000077 8F 5B D1 00033  
3E 15 0003A  
5B 00000100 8F C7 0003C  
5B 01 7A 00044  
8E 00000100 8F 7B 00049  
0000007F 8F 52 D1 00052  
07 1B 00059  
7E 00G 8F 9A 0005B  
67 01 FB 0005F  
50 D4 00062 2\$:  
68 16 00064  
FF4C CB 0C A3 D0 00066  
07 FC AB E8 0006C  
7E 00G 8F 9A 00070  
66 01 FB 00074  
55 5B D0 00077 3\$:  
54 D5 0007A 4\$:  
03 12 0007C  
54 07 CE 0007E  
50 08 CE 00081 5\$:  
52 54 D0 00084  
68 16 00087  
FF4C CB 0C A3 D0 00089

7E  
54

52  
00  
54

00000077

0000007F

FF4C

CB

0C

FC

00G

FF4C

CB

0C

A3

D0 00089

BASSGET  
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17	FC	AB	E8	0008F	BLBS	-4(CCB), 7\$	: 1119
		54	D5	00093	TSTL	ACTUAL_UNIT	: 1122
		0C	18	00095	BGEQ	6\$	: 1125
00000000G	00	A3	DD	00097	PUSH	12(FMP)	: 1124
		01	FB	0009A	CALLS	#1, BASS\$OPEN_ZERO	: 1129
		07	11	000A1	BRB	7\$	: 1129
7E	00G	8F	9A	000A3	MOVZBL	#BASSK_IO_CHANOT, -(SP)	: 1136
66		01	FB	000A7	CALLS	#1, BASS\$STOP_IO	: 1140
FF71		24	90	000AA	MOVB	#36, -143(CCB)	: 1141
07	FF	AB	E9	000AF	BLBC	-1(CCB), 8\$	: 1143
7E	00G	8F	9A	000B3	MOVZBL	#BASSK_ILLLACC, -(SP)	: 1145
66		01	FB	000B7	CALLS	#1, BASS\$STOP_IO	: 1151
FF		02	88	000BA	BISB2	#2, -1(CCB)	: 1154
02		6C	91	000BE	CMPB	(AP), #2	: 1158
		04	1E	000C1	BGEQU	9\$	: 1161
		52	D4	000C3	CLRL	FLAGS	: 1164
		20	11	000C5	BRB	13\$	: 1168
53	06	AB	02	EF	EXTZV	#2, #1, 6(CCB), R3	: 1174
		01	53	CF	CASEL	R3, #0, #1	: 1177
		00	0004	000D1	.WORD	11\$-10\$,-	: 1178
		0012				12\$-10\$	: 1181
			03	E0	BBS	#3, LOCK_FLAGS, 12\$	: 1182
	09	08	8F	9A	MOVZBL	#BASSK_ILRECLOC, -(SP)	: 1183
			01	FB	CALLS	#1, BASS\$STOP_IO	: 1184
			04	11	BRB	13\$	: 1185
			AC	D0	MOVL	LOCK_FLAGS, FLAGS	: 1186
		52	52	D0	MOVL	FLAGS, R1	: 1187
		51	55	D0	MOVL	TEMP_R11, R0	: 1188
		50	00	16	JSB	BASS\$REC_GSE	: 1189
			69	16	JSB	BASS\$CB_POP	: 1190
			55	D5	TSTL	TEMP_R1T	: 1191
			05	13	BEQL	14\$	: 1192
			55	D0	MOVL	TEMP_R11, CCB	: 1193
		5B	69	16	JSB	BASS\$CB_POP	: 1194
			04	000FE	RET		: 1195

; Routine Size: 255 bytes, Routine Base: \_BASS\$CODE + 0000

; 335 1182 1

```

337 1183 1 GLOBAL ROUTINE BASSGET_KEY (
338 1184 1     UNIT,
339 1185 1     KEY_NO,
340 1186 1     REL_OP,
341 1187 1     KEY,
342 1188 1     LOCK_FLAGS
343 1189 1 ) : NOVALUE =
344 1190 1
345 1191 1
346 1192 1 ++
347 1193 1 FUNCTIONAL DESCRIPTION:
348 1194 1     This routine will set up the I/O data base for this LUN if necessary
349 1195 1     and then go directly to the REC level. When control is returned to
350 1196 1     this routine, it pops the CCB off of the I/O system. The actual inter-
351 1197 1     face to RMS is done at the REC level. One record is read.
352 1198 1
353 1199 1 FORMAL PARAMETERS:
354 1200 1
355 1201 1     UNIT.rlu.v     logical unit number
356 1202 1     KEY_NO.rl.v
357 1203 1     REL_OP.rl.v
358 1204 1     KEY.rt.dx
359 1205 1     [LOCK_FLAGS.rlu.v] if present, bits to pass on to record level to
360 1206 1                     control manual record locking
361 1207 1
362 1208 1 IMPLICIT INPUTS:
363 1209 1
364 1210 1     LUB$V_VA_USE     virtual array use of this file
365 1211 1
366 1212 1 IMPLICIT OUTPUTS:
367 1213 1
368 1214 1     LUB$V_BLK_USE     non-virtual use of this file
369 1215 1     OT$$$A_CUR_LUB     pointer to current control block
370 1216 1     RECOUNT          Basic Global which contains the number of bytes read
371 1217 1     ISB$B_STTM_TYPE    the statement type
372 1218 1
373 1219 1 COMPLETION CODES:
374 1220 1
375 1221 1     NONE
376 1222 1
377 1223 1 SIDE EFFECTS:
378 1224 1
379 1225 1     RECOUNT is assigned the number of bytes read.
380 1226 1     Signals:
381 1227 1     BASSK_IO_CHANOT (I/O channel not open)
382 1228 1     BASSK_ILC10_CHA (illegal I/O channel) for foreign buffers.
383 1229 1     BASSK_ILLILACC (illegal or illogical access)
384 1230 1
385 1231 1 --
386 1232 1
387 1233 2 BEGIN
388 1234 2
389 1235 2 BUILTIN
390 1236 2     FP
391 1237 2     ACTUALCOUNT;
392 1238 2
393 1239 2 LITERAL
```

```
394      K_LOCK_ARG = 5;
395
396      GLOBAL REGISTER
397      CCB = K_CCB_REG : REF BLOCK [, BYTE];
398
399      LOCAL
400      FMP : REF BLOCK [, BYTE],
401      ACTUAL_UNIT,
402      TEMP_R11,
403      FLAGS;
404
405      FMP = .FP;
406
407      + Check for "foreign buffers". If the unit number exceeds 255 then a foreign
408      buffer is specified. The foreign buffer is actually a unit number whose
409      buffer is to receive the record which is read. The "foreign buffer" unit
410      is pushed to pick up the CB address which is passed to the REC level. Then
411      the unit pointing to the file is pushed so that the CCB points to the log-
412      ical unit which actually do the I/O. Upon return, the necessary RAB fields
413      (USZ and UBF) have been restored and two CB_POPs are done if necessary.
414
415      TEMP_R11 = 0;
416      ACTUAL_UNIT = .UNIT;
417
418      IF (.UNIT GTR LUB$K_LUN_MAX)
419      THEN
420      BEGIN
421
422      LOCAL
423      FOREIGN_BUFFER;
424
425      FOREIGN_BUFFER = .UNIT/BAS$K_LUN_MAX;
426      ACTUAL_UNIT = .UNIT MOD BAS$K_LUN_MAX;
427
428      IF (.FOREIGN_BUFFER GTRU BAS$K_MAX_FOR_B) THEN BAS$$$STOP (BAS$K_ILLIO_CHA);
429
430      BAS$$CB_PUSH (.FOREIGN_BUFFER, LUB$K_LUN_MIN);
431      CCB [ISB$A_USER_FP] = .FMP [SF$L_SAVE_FP];
432
433      IF ( NOT .CCB [LUB$V_OPENED]) THEN BAS$$$STOP_IO (BAS$K_IO_CHANOT);
434
435      TEMP_R11 = .CCB;
436      END;
437
438      BAS$$CB_PUSH (.ACTUAL_UNIT, LUB$K_ILUN_MIN);
439      CCB [ISB$A_USER_FP] = .FMP [SF$L_SAVE_FP];
440
441      + If the channel is not open, give an error.
442
443
444      IF ( NOT .CCB [LUB$V_OPENED]) THEN BAS$$$STOP_IO (BAS$K_IO_CHANOT);
445
446
447      + Now that the data base is in place, store the statement type and go
448      directly to the REC level.
449
450      CCB [ISB$B_STTM_TYPE] = ISB$K_ST_TY_GIN;
```

```

451 1297 2 1+
452 1298 2 1- Check for virtual array usage and set block usage.
453 1299 2 1-
454 1300 2 1- IF .CCB [LUB$V_VA_USE] EQL 1 THEN BASS$STOP_IO(BASS$K_ILLILLACC);
455 1301 2 1- CCB [LUB$V_BLK_USE] = 1;
456 1302 2 1-
457 1303 2 1- IF ACTUALCOUNT () LSS K_LOCK_ARG
458 1304 2 1- THEN
459 1305 2 1-     FLAGS = 0
460 1306 2 1- ELSE
461 1307 2 1-     BEGIN
462 1308 2 1-         1+
463 1309 2 1-         1- The ULK bit must set unless this is a REGARDLESS clause.
464 1310 2 1-         1-
465 1311 2 1-         CASE .CCB [RAB$V_ULK] FROM 0 TO 1 OF
466 1312 2 1-         SET
467 1313 2 1-             [0]:
468 1314 2 1-             IF (.LOCK_FLAGS AND RAB$M_RRL) NEQ 0
469 1315 2 1-             THEN
470 1316 2 1-                 FLAGS = .LOCK_FLAGS
471 1317 2 1-             ELSE
472 1318 2 1-                 BASS$STOP_IO (BASS$K_ILLRECLOC);
473 1319 2 1-
474 1320 2 1-             [1]:
475 1321 2 1-                 FLAGS = .LOCK_FLAGS;
476 1322 2 1-     TES;
477 1323 2 1-     END;
478 1324 2 1-     BASS$REC_GIN (.KEY_NO, .REL_OP, .KEY, .TEMP_R11, .FLAGS);
479 1325 2 1-
480 1326 2 1- 1+ Now that the GET has been done, pop the CCB off the I/O system.
481 1327 2 1- 1-
482 1328 2 1-     BASS$CB_POP ();
483 1329 2 1-
484 1330 2 1- 1+ Pop the "foreign buffer" CB if necessary. It is kept on the CB stack until
485 1331 2 1- 1- now to guard against an AST closing the foreign buffer channel.
486 1332 2 1- 1-
487 1333 2 1-
488 1334 2 1- IF (.TEMP_R11 NEQA 0)
489 1335 2 1- THEN
490 1336 2 1-     BEGIN
491 1337 2 1-         CCB = .TEMP_R11;
492 1338 2 1-         BASS$CB_POP ();
493 1339 2 1-     END;
494 1340 2 1-
495 1341 1 1- END;

```

!End of BASSGET\_KEY

```

09FC 00000
58 00000000G 00 9E 00002
57 00000000G 00 9E 00009
56 00000000G 00 9E 00010
54          5D D0 00017
          53 D4 0001A
55          04 AC D0 0001C

```

```

.ENTRY BASSGET_KEY, Save R2,R3,R4,R5,R6,R7,R8,R11 : 1183
MOVAB BASS$CB_POP, R8 :
MOVAB BASS$CB_PUSH, R7 :
MOVAB BASS$STOP_IO, R6 :
MOVL FP, FMP : 1251
CLRL TEMP_R11 : 1261
MOVL UNIT, ACTUAL_UNIT : 1262

```

BASSGET  
1-021

G 15  
16-Sep-1984 00:34:00 VAX-11 Bliss-32 V4.0-742  
14-Sep-1984 11:55:00 [BASRTL.SRC]BASGET.B32;1

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(4)

7E	55	00000077	8F	04	AC	D1	00020	CMPL	UNIT, #119	1264
					44	15	00028	BLEQ	3\$	
	52	04	AC	00000100	8F	C7	0002A	DIVL3	#256, UNIT, FOREIGN_BUFFER	1271
	00	04	AC		01	7A	00033	EMUL	#1, UNIT, #0, -(SP)	1272
	55		8E	00000100	8F	7B	00039	EDIV	#256, (SP)+, ACTUAL_UNIT, ACTUAL_UNIT	
		0000007F	8F		52	D1	00042	CMPL	FOREIGN_BUFFER, #127	1274
					0B	1B	00049	BLEQU	1\$	
			7E	00G	8F	9A	0004B	MOVZBL	#BASSK_ILLIO CHA, -(SP)	
		00000000G	00		01	FB	0004F	CALLS	#1, BASS\$STOP	
					50	D4	00056	CLRL	R0	1276
		FF4C	CB	0C	67	16	00058	JSB	BASS\$CB_PUSH	
			07	FC	A4	D0	0005A	MOVL	12(FMP), -180(CCB)	1277
			7E	00G	AB	E8	00060	BLBS	-4(CCB), 2\$	1279
			66		8F	9A	00064	MOVZBL	#BASSK_IO_CHANOT, -(SP)	
			53		01	FB	00068	CALLS	#1, BASS\$STOP_IO	
			50		5B	D0	0006B	MOVL	CCB, TEMP_R11	1281
			52		08	CE	0006E	MNEGL	#8, R0	1284
					55	D0	00071	MOVL	ACTUAL_UNIT, R2	
					67	16	00074	JSB	BASS\$CB_PUSH	
		FF4C	CB	0C	A4	D0	00076	MOVL	12(FMP), -180(CCB)	1285
			07	FC	AB	E8	0007C	BLBS	-4(CCB), 4\$	1290
			7E	00G	8F	9A	00080	MOVZBL	#BASSK_IO_CHANOT, -(SP)	
			66		01	FB	00084	CALLS	#1, BASS\$STOP_IO	
		FF71	CB	FF	2C	90	00087	MOVB	#44, -143(CCB)	1296
			07	00G	AB	E9	0008C	BLBC	-1(CCB), 5\$	1300
			7E		8F	9A	00090	MOVZBL	#BASSK_ILLILLACC, -(SP)	
			66		01	FB	00094	CALLS	#1, BASS\$STOP_IO	
		FF	AB		02	88	00097	BISB2	#2, -1(CCB)	1301
			05		6C	91	0009B	CMPB	(AP), #5	1303
					04	1E	0009E	BGEQU	6\$	
					54	D4	000A0	CLRL	FLAGS	1305
					20	11	000A2	BRB	10\$	
52	06	AB	01		02	EF	000A4	EXTZV	#2, #1, 6(CCB), R2	1311
		01	00		52	CF	000AA	CASEL	R2, #0, #1	
			0012		0004		000AE	.WORD	8\$-7\$, -	
									9\$-7\$	
		09	14	AC	03	E0	000B2	BBS	#3, LOCK_FLAGS, 9\$	1314
				00G	8F	9A	000B7	MOVZBL	#BASSK_ILRECLOC, -(SP)	1318
					01	FB	000BB	CALLS	#1, BASS\$STOP_IO	
					04	11	000BE	BRB	10\$	1314
					54	AC	000C0	MOVL	LOCK_FLAGS, FLAGS	1321
					51	OC	000C4	MOVQ	REL_OP, R1	1324
					50	08	000C8	MOVL	KEY_NO, R0	
				00000000G	00	16	000CC	JSB	BASS\$REC_GIN	
					68	16	000D2	JSB	BASS\$CB_POP	1328
					53	D5	000D4	TSTL	TEMP_R1T	1334
					05	13	000D6	BEQL	11\$	
			5B		53	D0	000D8	MOVL	TEMP_R11, CCB	1337
					68	16	000DB	JSB	BASS\$CB_POP	1338
					04	000DD	11\$:	RET		1341

; Routine Size: 222 bytes, Routine Base: \_BASS\$CODE + 00FF

; 496 1342 1

```

498 1343 1 GLOBAL ROUTINE BASSGET_RECORD (
499 1344 1     UNIT,
500 1345 1     RECORD_NUM,
501 1346 1     LOCK_FLAGS
502 1347 1 ) : NOVALUE =
503 1348 1
504 1349 1 ++
505 1350 1 FUNCTIONAL DESCRIPTION:
506 1351 1
507 1352 1     This routine will set up the I/O data base for this LUN if necessary
508 1353 1     and then dispatch off to the UDF level. When control is returned to
509 1354 1     this routine, it pops the CCB off of the I/O system. The actual inter-
510 1355 1     face to RMS is done at the REC level. One record is read.
511 1356 1     NOTE: Foreign buffers apply to GET and PUT. The LUN of the foreign buffer
512 1357 1     is in the upper byte of the unit number.
513 1358 1
514 1359 1 FORMAL PARAMETERS:
515 1360 1
516 1361 1     UNIT.rlu.v      logical unit number
517 1362 1     RECORD_NUM.rl.v  relative record number
518 1363 1     [LOCK_FLAGS.rlu.v] if present, bits to pass on to record level to
519 1364 1                     control manual record locking
520 1365 1
521 1366 1 IMPLICIT INPUTS:
522 1367 1
523 1368 1     OTSS$A_CUR_LUB      pointer to current control block
524 1369 1     LUB$V_VA_USE        indicates virtual array usage
525 1370 1
526 1371 1 IMPLICIT OUTPUTS:
527 1372 1
528 1373 1     LUB$V_BLK_USE       indicates non-virtual array usage
529 1374 1     RECOUNT            Basic Global which contains the number of bytes read
530 1375 1     ISB$B_STTM_TYPE     the statement type
531 1376 1
532 1377 1 COMPLETION CODES:
533 1378 1
534 1379 1     NONE
535 1380 1
536 1381 1 SIDE EFFECTS:
537 1382 1
538 1383 1     RECOUNT is assigned the number of bytes read.
539 1384 1     Signals:
540 1385 1     BASSK_IO_CHANOT (I/O channel no open)
541 1386 1     BASSK_ILIO_CHA (Illegal I/O channel)
542 1387 1     for foreign buffers
543 1388 1     BASSK_ILLILLACC (illegal or illogical access)
544 1389 1
545 1390 1 --
546 1391 1
547 1392 2 BEGIN
548 1393 2
549 1394 2 BUILTIN
550 1395 2     FP,
551 1396 2     ACTUALCOUNT;
552 1397 2
553 1398 2 GLOBAL REGISTER
554 1399 2     CCB = K_CCB_REG : REF BLOCK [, BYTE];
```

```
555 1400 2
556 1401 2
557 1402 2 LOCAL
558 1403 2 FMP : REF BLOCK [, BYTE],
559 1404 2 ACTUAL_UNIT,
560 1405 2 TEMP_RT1,
561 1406 2 FLAGS;
562 1407 2
563 1408 2 LITERAL
564 1409 2 K_LOCK_ARG = 3;
565 1410 2 FMP = .FMP;
566 1411 2
567 1412 2 + Check for "foreign buffers". If the unit number exceeds 255 then a foreign
568 1413 2 buffer is specified. The foreign buffer is actually a unit number whose
569 1414 2 buffer is to receive the record which is read. The "foreign buffer" unit
570 1415 2 is pushed to pick up the CB address which is passed to the REC level. Then
571 1416 2 the unit pointing to the file is pushed so that the CCB points to the log-
572 1417 2 ical unit which actually do the I/O. Upon return, the necessary RAB fields
573 1418 2 (USZ and UBF) have been restored and two CB_POPs are done if necessary.
574 1419 2 -
575 1420 2 TEMP_RT1 = 0;
576 1421 2 ACTUAL_UNIT = .UNIT;
577 1422 2
578 1423 2 IF (.UNIT GTR LUB$K_LUN_MAX)
579 1424 2 THEN
580 1425 2 BEGIN
581 1426 2
582 1427 2 LOCAL
583 1428 2 FOREIGN_BUFFER;
584 1429 2
585 1430 2 FOREIGN_BUFFER = .UNIT/BAS$K_LUN_MAX;
586 1431 2 ACTUAL_UNIT = .UNIT MOD BAS$K_LUN_MAX;
587 1432 2
588 1433 2 IF (.FOREIGN_BUFFER GTRU BAS$K_MAX_FOR_B) THEN BAS$$STOP (BAS$K_ILLIO_CHA);
589 1434 2
590 1435 2 BAS$$CB_PUSH (.FOREIGN_BUFFER, LUB$K_LUN_MIN);
591 1436 2 CCB [ISB$A_USER_FP] = .FMP [SF$L_SAVE_FP];
592 1437 2
593 1438 2 IF ( NOT .CCB [LUB$V_OPENED]) THEN BAS$$STOP_IO (BAS$K_IO_CHANOT);
594 1439 2
595 1440 2 TEMP_RT1 = .CCB;
596 1441 2 END;
597 1442 2
598 1443 2 BAS$$CB_PUSH (.ACTUAL_UNIT, LUB$K_ILUN_MIN);
599 1444 2 CCB [ISB$A_USER_FP] = .FMP [SF$L_SAVE_FP];
600 1445 2
601 1446 2 + If the channel is not open, give an error.
602 1447 2 -
603 1448 2
604 1449 2 IF ( NOT .CCB [LUB$V_OPENED]) THEN BAS$$STOP_IO (BAS$K_IO_CHANOT);
605 1450 2
606 1451 2 +
607 1452 2 Now that the data base is in place, store the statement type, store the index, and go
608 1453 2 directly to the REC level.
609 1454 2 -
610 1455 2 CCB [LUB$L_LOG_RECNO] = .RECORD_NUM;
611 1456 2 CCB [ISB$B_STTM_TYPE] = ISB$K_ST_TY_GRE;
```

```

612      1457 2  !+
613      1458 2  !- Check for virtual array usage and set block usage.
614      1459 2  !-
615      1460 2  IF .CCB [LUB$V_VA_USE] EQL 1 THEN BASS$STOP_IO(BASS$_ILLILLACC);
616      1461 2  CCB [LUB$V_BLK_USE] = 1;
617      1462 2  !-
618      1463 2  IF ACTUALCOUNT () LSS K_LOCK_ARG
619      1464 2  THEN
620      1465 2  FLAGS = 0
621      1466 2  ELSE
622      1467 2  BEGIN
623      1468 2  !+
624      1469 2  !- The ULK bit must set unless this is a REGARDLESS clause.
625      1470 2  !-
626      1471 2  CASE .CCB [RAB$V_ULK] FROM 0 TO 1 OF
627      1472 2  SET
628      1473 2  [0]:
629      1474 2  IF (.LOCK_FLAGS AND RAB$_RRL) NEQ 0
630      1475 2  THEN
631      1476 2  FLAGS = .LOCK_FLAGS
632      1477 2  ELSE
633      1478 2  BASS$STOP_IO (BASS$_ILLRECLOC);
634      1479 2  !-
635      1480 2  [1]:
636      1481 2  FLAGS = .LOCK_FLAGS;
637      1482 2  TES;
638      1483 2  END;
639      1484 2  BASS$REC_GRE (.TEMP_R11, .FLAGS);
640      1485 2  !+
641      1486 2  !- Now that the GET has been done, pop the CCB off the I/O system.
642      1487 2  !-
643      1488 2  BASS$CB_POP ();
644      1489 2  !+
645      1490 2  !- Pop the "foreign buffer" CB if necessary. It is kept on the CB stack until
646      1491 2  !- now to guard against an AST closing the foreign buffer channel.
647      1492 2  !-
648      1493 2  !-
649      1494 2  IF (.TEMP_R11 NEQA 0)
650      1495 2  THEN
651      1496 2  BEGIN
652      1497 2  CCB = .TEMP_R11;
653      1498 2  BASS$CB_POP ();
654      1499 2  END;
655      1500 2  !-
656      1501 1  END;

```

!End of BASSGET\_RECORD

	09FC 00000	.ENTRY	BASSGET_RECORD, Save R2,R3,R4,R5,R6,R7,R8,-	1343
58	00000000G	00	R11	
57	00000000G	00	BASS\$CB_POP, R8	
56	00000000G	00	BASS\$CB_PUSH, R7	
55		5D	BASS\$STOP_IO, R6	
		55	FP, FMP	1410
			TEMP_R11	1420

7E	54	00000077	54	04	AC	D0	0001C	MOVL	UNIT, ACTUAL_UNIT	1421
			8F	04	AC	D1	00020	CMPL	UNIT, #119	1423
					44	15	00028	BLEQ	3\$	
52	04	AC	00000100	8F	C7	0002A	DIVL3	#256, UNIT, FOREIGN_BUFFER	1430	
00	04	AC		01	7A	00033	EMUL	#1, UNIT, #0, -(SP)	1431	
54		8E	00000100	8F	7B	00039	EDIV	#256, (SP)+, ACTUAL_UNIT, ACTUAL_UNIT		
		0000007F	8F		52	D1	00042	CMPL	FOREIGN_BUFFER, #127	1433
					0B	1B	00049	BLEQU	1\$	
			7E	00G	8F	9A	0004B	MOVZBL	#BASSK_ILLIO_CHA, -(SP)	
		00000000G	00		01	FB	0004F	CALLS	#1, BASS\$STOP	
					50	D4	00056	CLRL	R0	1435
					67	16	00058	JSB	BASS\$CB_PUSH	
		FF4C	CB	0C	A3	D0	0005A	MOVL	12(FMP), -180(CCB)	1436
			07	FC	AB	E8	00060	BLBS	-4(CCB), 2\$	1438
			7E	00G	8F	9A	00064	MOVZBL	#BASSK_IO_CHANOT, -(SP)	
			66		01	FB	00068	CALLS	#1, BASS\$STOP_IO	
			55		5B	D0	0006B	MOVL	CCB, TEMP_R11	1440
			50		08	CE	0006E	MNEGL	#8, R0	1443
			52		54	D0	00071	MOVL	ACTUAL_UNIT, R2	
					67	16	00074	JSB	BASS\$CB_PUSH	
		FF4C	CB	0C	A3	D0	00076	MOVL	12(FMP), -180(CCB)	1444
			07	FC	AB	E8	0007C	BLBS	-4(CCB), 4\$	1449
			7E	00G	8F	9A	00080	MOVZBL	#BASSK_IO_CHANOT, -(SP)	
			66		01	FB	00084	CALLS	#1, BASS\$STOP_IO	
		E0	AB	08	AC	D0	00087	MOVL	RECORD_NUM, -32(CCB)	1455
		FF71	CB		28	90	0008C	MOVB	#40, -T43(CCB)	1456
			07	FF	AB	E9	00091	BLBC	-1(CCB), 5\$	1460
			7E	00G	8F	9A	00095	MOVZBL	#BASSK_ILLILLACC, -(SP)	
			66		01	FB	00099	CALLS	#1, BASS\$STOP_IO	
		FF	AB		02	88	0009C	BISB2	#2, -1(CCB)	1461
			03		6C	91	000A0	CMPB	(AP), #3	1463
					04	1E	000A3	BGEQU	6\$	
					52	D4	000A5	CLRL	FLAGS	1465
					20	11	000A7	BRB	10\$	
53	06	AB	01		02	EF	000A9	EXTZV	#2, #1, 6(CCB), R3	1471
			00		53	CF	000AF	CASEL	R3, #0, #1	
			0012		0004		000B3	.WORD	8\$-7\$, -	
									9\$-7\$	
		09	OC	AC	03	E0	000B7	BBS	#3, LOCK_FLAGS, 9\$	1474
				7E	8F	9A	000BC	MOVZBL	#BASSK_ILRELOC, -(SP)	1478
				66	01	FB	000C0	CALLS	#1, BASS\$STOP_IO	
					04	11	000C3	BRB	10\$	1474
				52	AC	D0	000C5	MOVL	LOCK_FLAGS, FLAGS	1481
				51	52	D0	000C9	MOVL	FLAGS, R1	1484
				50	55	D0	000CC	MOVL	TEMP_R11, R0	
					00	16	000CF	JSB	BASS\$REC_GRE	
					68	16	000D5	JSB	BASS\$CB_POP	1488
					55	D5	000D7	TSTL	TEMP_R1T	1494
					05	13	000D9	BEQL	11\$	
			5B		55	D0	000DB	MOVL	TEMP_R11, CCB	1497
					68	16	000DE	JSB	BASS\$CB_POP	1498
					04	000E0	11\$:	RET		1501

; Routine Size: 225 bytes, Routine Base: \_BAS\$CODE + 01DD

BASSGET  
1-021

L 15  
16-Sep-1984 00:34:00 VAX-11 Bliss-32 V4.0-742  
14-Sep-1984 11:55:00 [BASRTL.SRC]BASGET.B32;1

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```

: 658      1502 1 GLOBAL ROUTINE BASSGET_RFA (
: 659      1503 1     UNIT,
: 660      1504 1     RFA,
: 661      1505 1     LOCK_FLAGS
: 662      1506 1     ) : NOVALUE =
: 663      1507 1
: 664      1508 1 ++
: 665      1509 1 FUNCTIONAL DESCRIPTION:
: 666      1510 1
: 667      1511 1     This routine will set up the I/O data base for this LUN if necessary
: 668      1512 1     and then dispatch off to the UDF level. When control is returned to
: 669      1513 1     this routine, it pops the CCB off of the I/O system. The actual inter-
: 670      1514 1     face to RMS is done at the REC level. One record is read.
: 671      1515 1     NOTE: Foreign buffers apply to GET and PUT. The LUN of the foreign buffer
: 672      1516 1     is in the upper byte of the unit number.
: 673      1517 1
: 674      1518 1 FORMAL PARAMETERS:
: 675      1519 1
: 676      1520 1     UNIT.rlu.v      logical unit number
: 677      1521 1     RFA_DESC.rx.r    RFA address
: 678      1522 1     [LOCK_FLAGS.rlu.v] if present, bits to pass on to record level to
: 679      1523 1     control manual record locking
: 680      1524 1
: 681      1525 1 IMPLICIT INPUTS:
: 682      1526 1
: 683      1527 1     OTSS$A_CUR_LUB      pointer to current control block
: 684      1528 1     LUB$V_VA_USE      indicates virtual array usage
: 685      1529 1
: 686      1530 1 IMPLICIT OUTPUTS:
: 687      1531 1
: 688      1532 1     LUB$V_BLK_USE      indicates non-virtual array usage
: 689      1533 1     RECOUNT      Basic Global which contains the number of bytes read
: 690      1534 1     ISB$B_STTM_TYPE the statement type
: 691      1535 1
: 692      1536 1 COMPLETION CODES:
: 693      1537 1
: 694      1538 1     NONE
: 695      1539 1
: 696      1540 1 SIDE EFFECTS:
: 697      1541 1
: 698      1542 1     RECOUNT is assigned the number of bytes read.
: 699      1543 1     Signals:
: 700      1544 1     BASSK_IO_CHANOT (I/O channel no open)
: 701      1545 1     BASSK_ILC_IO_CHA (Illegal I/O channel)
: 702      1546 1     for foreign buffers
: 703      1547 1     BASSK_ILLILLACC (illegal or illogical access)
: 704      1548 1
: 705      1549 1 --
: 706      1550 1
: 707      1551 2 BEGIN
: 708      1552 2
: 709      1553 2 BUILTIN
: 710      1554 2     FP,
: 711      1555 2     ACTUALCOUNT;
: 712      1556 2
: 713      1557 2 GLOBAL REGISTER
: 714      1558 2     CCB = K_CCB_REG : REF BLOCK [, BYTE];
```

```
715 1559 2
716 1560 2
717 1561 2 LOCAL
718 1562 2 FMP : REF BLOCK [, BYTE],
719 1563 2 ACTUAL_UNIT, ! Unit number, without foreign buffer
720 1564 2 TEMP_R11, ! CCB for foreign buffer, or 0
721 1565 2 FLAGS;
722 1566 2
723 1567 2 LITERAL
724 1568 2 K_LOCK_ARG = 3;
725 1569 2
726 1570 2 FMP = .FP;
727 1571 2 +
728 1572 2 Check for "foreign buffers". If the unit number exceeds 255 then a foreign
729 1573 2 buffer is specified. The foreign buffer is actually a unit number whose
730 1574 2 buffer is to receive the record which is read. The "foreign buffer" unit
731 1575 2 is pushed to pick up the CB address which is passed to the REC level. Then
732 1576 2 the unit pointing to the file is pushed so that the CCB points to the log-
733 1577 2 ical unit which actually do the I/O. Upon return, the necessary RAB fields
734 1578 2 (USZ and UBF) have been restored and two CB_POPs are done if necessary.
735 1579 2 -
736 1580 2 TEMP_R11 = 0;
737 1581 2 ACTUAL_UNIT = .UNIT;
738 1582 2
739 1583 2 IF (.UNIT GTR LUB$K_LUN_MAX)
740 1584 2 THEN
741 1585 2 BEGIN
742 1586 2 LOCAL
743 1587 2 FOREIGN_BUFFER;
744 1588 2
745 1589 2 FOREIGN_BUFFER = .UNIT/BAS$K_LUN_MAX;
746 1590 2 ACTUAL_UNIT = .UNIT MOD BAS$K_LUN_MAX;
747 1591 2
748 1592 2 IF (.FOREIGN_BUFFER GTRU BAS$K_MAX_FOR_B) THEN BAS$$$STOP (BAS$K_ILLIO_CHA);
749 1593 2
750 1594 2 BAS$$CB_PUSH (.FOREIGN_BUFFER, LUB$K_LUN_MIN);
751 1595 2 CCB [ISB$A_USER_FP] = .FMP [SF$L_SAVE_FP];
752 1596 2
753 1597 2 IF ( NOT .CCB [LUB$V_OPENED]) THEN BAS$$$STOP_IO (BAS$K_IO_CHANOT);
754 1598 2
755 1599 2 TEMP_R11 = .CCB;
756 1600 2 END;
757 1601 2
758 1602 2 BAS$$CB_PUSH (.ACTUAL_UNIT, LUB$K_ILUN_MIN);
759 1603 2 CCB [ISB$A_USER_FP] = .FMP [SF$L_SAVE_FP];
760 1604 2 +
761 1605 2 If the channel is not open, give an error.
762 1606 2 -
763 1607 2
764 1608 2 IF ( NOT .CCB [LUB$V_OPENED]) THEN BAS$$$STOP_IO (BAS$K_IO_CHANOT);
765 1609 2
766 1610 2 +
767 1611 2 Now that the data base is in place, store the statement type, store the index, and go
768 1612 2 directly to the REC level.
769 1613 2 -
770 1614 2 CH$MOVE (6, .RFA, CCB [RAB$W_RFA]);
771 1615 2 CCB [ISB$B_STMT_TYPE] = ISB$R_ST_TV_GRFA;
```

```

772 1616 2 !+
773 1617 2 !- Check for virtual array usage and set block usage.
774 1618 2 !-
775 1619 2 IF .CCB [LUB$V_VA_USE] EQL 1 THEN BASS$STOP_IO(BASS$K_ILLILLACC);
776 1620 2 CCB [LUB$V_BLK_USE] = 1;
777 1621 2
778 1622 2 IF ACTUALCOUNT () LSS K_LOCK_ARG
779 1623 2 THEN
780 1624 2     FLAGS = 0
781 1625 2 ELSE
782 1626 2     BEGIN
783 1627 2         !+
784 1628 2         !- The ULK bit must set unless this is a REGARDLESS clause.
785 1629 2         !-
786 1630 2         CASE .CCB [RAB$V_ULK] FROM 0 TO 1 OF
787 1631 2         SET
788 1632 2             [0]:
789 1633 2             IF (.LOCK_FLAGS AND RAB$M_RRL) NEQ 0
790 1634 2             THEN
791 1635 2                 FLAGS = .LOCK_FLAGS
792 1636 2             ELSE
793 1637 2                 BASS$STOP_IO (BASS$K_ILLRECLOC);
794 1638 2
795 1639 2             [1]:
796 1640 2             FLAGS = .LOCK_FLAGS;
797 1641 2         TES;
798 1642 2         END;
799 1643 2     BASS$REC_GRFA (.TEMP_R11, .FLAGS);
800 1644 2 !+
801 1645 2 !- Now that the GET has been done, pop the CCB off the I/O system.
802 1646 2 !-
803 1647 2     BASS$CB_POP ();
804 1648 2 !+
805 1649 2 !- Pop the "foreign buffer" CB if necessary. It is kept on the CB stack until
806 1650 2 !- now to guard against an AST closing the foreign buffer channel.
807 1651 2 !-
808 1652 2
809 1653 2 IF (.TEMP_R11 NEQA 0)
810 1654 2 THEN
811 1655 2     BEGIN
812 1656 2         CCB = .TEMP_R11;
813 1657 2         BASS$CB_POP ();
814 1658 2     END;
815 1659 2
816 1660 1 END;

```

!End of BASSGET\_RFA

	OBFC 00000	.ENTRY	BASSGET_RFA, Save R2,R3,R4,R5,R6,R7,R8,R9,-	1502
			R11	
59	00000000G	00	9E 00002	
58	00000000G	00	9E 00009	
57	00000000G	00	9E 00010	
53		5D	D0 00017	1569
		56	D4 0001A	1579
		MOVAB	BASS\$CB_POP, R9	
		MOVAB	BASS\$CB_PUSH, R8	
		MOVAB	BASS\$STOP_IO, R7	
		MOVL	FP, FMP	
		CLRL	TEMP_R11	

7E	54	00000077	54	04	AC	D0	0001C	MOVL	UNIT, ACTUAL_UNIT	1580
			8F	04	AC	D1	00020	CMPL	UNIT, #119	1582
	52	04	AC	00000100	44	15	00028	BLEQ	3\$	
	00	04	AC		8F	C7	0002A	DIVL3	#256, UNIT, FOREIGN_BUFFER	1589
54	54		8E	00000100	01	7A	00033	EMUL	#1 UNIT, #0, -(SP)	1590
		0000007F	8F		8F	7B	00039	EDIV	#256, (SP)+, ACTUAL_UNIT, ACTUAL_UNIT	
					52	D1	00042	CMPL	FOREIGN_BUFFER, #127	1592
					0B	1B	00049	BLEQU	1\$	
		00000000G	7E	00G	8F	9A	0004B	MOVZBL	#BASSK_ILLIO CHA, -(SP)	
			00		01	FB	0004F	CALLS	#1, BASS\$STOP	
					50	D4	00056	CLRL	R0	1594
		FF4C	CB	OC	68	16	00058	JSB	BASS\$CB_PUSH	
			07	FC	A3	D0	0005A	MOVL	12(FMP), -180(CCB)	1595
			7E	00G	AB	E8	00060	BLBS	-4(CCB), 2\$	1597
			67		8F	9A	00064	MOVZBL	#BASSK_IO_CHANOT, -(SP)	
			56		01	FB	00068	CALLS	#1, BASS\$STOP_IO	
			50		5B	D0	0006B	MOVL	CCB, TEMP_R11	1599
			52		08	CE	0006E	MNEGL	#8, R0	1602
					54	D0	00071	MOVL	ACTUAL_UNIT, R2	
		FF4C	CB	OC	68	16	00074	JSB	BASS\$CB_PUSH	
			07	FC	A3	D0	00076	MOVL	12(FMP), -180(CCB)	1603
			7E	00G	AB	E8	0007C	BLBS	-4(CCB), 4\$	1608
			67		8F	9A	00080	MOVZBL	#BASSK_IO_CHANOT, -(SP)	
10	AB	08	BC		01	FB	00084	CALLS	#1, BASS\$STOP_IO	
		FF71	CB		06	28	00087	MOV3	#6, GRFA, 16(CCB)	1614
			07	FF	37	90	0008D	MOVB	#55, -143(CCB)	1615
			7E	00G	AB	E9	00092	BLBC	-1(CCB), 5\$	1619
			67		8F	9A	00096	MOVZBL	#BASSK_ILLILLACC, -(SP)	
		FF	AB		01	FB	0009A	CALLS	#1, BASS\$STOP_IO	
			03		02	88	0009D	BISB2	#2, -1(CCB)	1620
					6C	91	000A1	CMPB	(AP), #3	1622
					04	1E	000A4	BGEQU	6\$	
					52	D4	000A6	CLRL	FLAGS	1624
					20	11	000A8	BRB	10\$	
53	06	AB	01		02	EF	000AA	EXTZV	#2, #1, 6(CCB), R3	1630
			00		53	CF	000B0	CASEL	R3, #0, #1	
			0012		0004		000B4	.WORD	8\$-7\$, -	
									9\$-7\$	
		09	OC		03	E0	000B8	BBS	#3, LOCK_FLAGS, 9\$	1633
			7E	00G	8F	9A	000BD	MOVZBL	#BASSK_ILLRECLOC, -(SP)	1637
			67		01	FB	000C1	CALLS	#1, BASS\$STOP_IO	
					04	11	000C4	BRB	10\$	1633
			52	OC	AC	D0	000C6	MOVL	LOCK_FLAGS, FLAGS	1640
			51		52	D0	000CA	MOVL	FLAGS, R1	1643
			50		56	D0	000CD	MOVL	TEMP_R11, R0	
				00000000G	00	16	000D0	JSB	BASS\$REC_GRFA	
					69	16	000D6	JSB	BASS\$CB_POP	1647
					56	D5	000D8	TSTL	TEMP_R11	1653
					05	13	000DA	BEQL	11\$	
			5B		56	D0	000DC	MOVL	TEMP_R11, CCB	1656
					69	16	000DF	JSB	BASS\$CB_POP	1657
					04	00	000E1	RET		1660

; Routine Size: 226 bytes, Routine Base: \_BASS\$CODE + 02BE

; 817 1661 1

BAS\$GET  
1-021

C 16  
16-Sep-1984 00:34:00  
14-Sep-1984 11:55:00

VAX-11 Bliss-32 V4.0-742  
[BASRTL.SRC]BASGET.B32;1

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: 818 1662 1  
: 819 1663 1 END  
: 820 1664 1  
: 821 1665 0 ELUDOM

!End of module - BAS\$GET

PSECT SUMMARY

:  
: Name Bytes Attributes  
: \_BAS\$CODE 928 NOVEC,NOWRT, RD , EXE, SHR, LCL, REL, CON, PIC,ALIGN(2)

Library Statistics

:  
: File Total Symbols Loaded Percent Pages Mapped Processing Time  
: \_\$255\$DUA28:[SYSLIB]STARLET.L32;1 9776 4 0 581 00:01.2

COMMAND QUALIFIERS

:  
: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LIS\$:BASGET/OBJ=OBJ\$:BASGET MSRC\$:BASGET/UPDATE=(ENH\$:BASGET)

: Size: 928 code + 0 data bytes  
: Run Time: 00:20.9  
: Elapsed Time: 00:45.4  
: Lines/CPU Min: 4770  
: Lexemes/CPU-Min: 26469  
: Memory Used: 159 pages  
: Compilation Complete

0023 AH-BT13A-SE  
VAX/VMS V4.0

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